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**DEPARTMENT OF PARKS AND RECREATION**

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**RULES OF PLAY NATIONAL FEDERATION AND GEORGIA PARKS  
AND RECREATION ASSOCIATION RULES  
WITH THE FOLLOWING EXCEPTIONS**

The following exceptions will be recognized for the Recreation Youth Basketball League:

<b><u>AGE GROUP</u></b>	<b><u>BASKET HEIGHT</u></b>	<b><u>FREE THROW LINE DISTANCE</u></b>
6 AND UNDER	Eight (8) feet	Eight (8) feet away
8 AND UNDER	Eight and a half (8.5) feet	Twelve (12) feet away
10 AND UNDER	Eight and a half (8.5) feet	Twelve (12) feet away
<b><u>PLAYING TIME</u></b>		
6 AND UNDER	SIX (6) MINUTE QUARTERS	
8 AND UNDER	SIX (6) MINUTE QUARTERS	
10 AND UNDER	SIX (7) MINUTE QUARTERS	
12 AND UNDER	SEVEN (7) MINUTE QUARTERS	
14 AND UNDER	SEVEN (7) MINUTE QUARTERS	

- 1. There will be a ten (10) minute grace period of the FIRST GAME of the day ONLY!**
  - 2. A running clock will be used in all regular season games. The clock will only stop for injury, during official timeouts and the last one (1) minute of the second quarter and the last one (1) minute of the fourth quarter. After timeout is completed, clock will resume once officials signal for play to resume NOTE: Clock shall continue to run, with no stoppage except for injury, after a twenty (20) point lead has been established, even during timeouts. Each team will receive 5 timeouts for the game.**
  - 3. There will be a five (5) minute time limit between games (where applicable) for warm up, and a three (3) coach limit for bench where only the head coach may stand.**
  - 4. All overtime periods will be two (2) minutes in length and each team will receive one (1) additional time out per overtime period. The stop clock will start at the one (1) minute mark of the overtime period. If still tied at the end of second overtime period a sudden death format will be in place. (This does not apply to 6 and under age group.)**
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**5. All registered players on bench MUST play in game. Each team must play their first five (5) players in the first quarter and their second five (5), players in the second quarter.**

**Note: There can be no substitutions during the first half except for injury.**

**6. During the second half of the game the coach may select players at random. However, all players should receive an equal amount of playing time in the second half.**

**7. There shall be no full court press after a ten (10) point lead has been established.**